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ALVISANIMATION.COM   
Long Island City, NY 

## EDUCATION

**Sunberry Art Studio LLC,**  
2021 - NOW

**School of Visual Arts**  
BFA Computer Art  
2019-2023

## SKILLS

### Animation

MAYA  
Zbrush  
Substance  
UE Engine  
Storyboard  
Previs

### Graphic

Photoshop  
Illustrator

### Video

Premiere  
After Effect

### Sound

Protool

# Alvis Liu

## 3D, 2D Animation and Graphic Designer

A New York based designer articulated in CG production, footage shooting, graphic design, game design. Currently studying BFA Computer art in School of visual art. Add value to any organization in need of great collaboration, interpersonal and multitasking abilities. Helpful for the coordination of different steps within the whole creation pipeline.

## EXPERIENCE

### Freelance Designer

Long Island City, NY

May,2021-Now

#### Experience :

- Involved in the curatorial design Coriolis Shenzhen Mixc City Sunken Plaza and Bubble Gun Plan;
- LIVALL helmet social media photo shooting and graphic design. During this period, LIVALL's instagram gained more than 2,000 followers;
- Participated in the production of frame-by-frame animation "The History of Women's Costume Changes in Ancient China";

### Aja Studio

Long Island City, NY

### Animator

May,2022-July,2022

#### Experience :

- Movie intro animation production, making frame-by-frame animations
- Participate in the editing and storyboarding of promotional videos
- Design VI includes logo, business card, etc.

### Sunberry Studio

Long Island City, NY

### Teacher assistant

May,2022-July,2022

#### Experience :

- 3D scene productio

### WeBranding Global

Manhattan, NY

### Volunteer

July,2022-August,2022

#### Experience :

- Build the shooting scene and restore the plot;
- Participate in Naturehike and WeBranding Global's social media photo shoot;
- Guide the photography and the movement of the characters in the recording of the Naturehike promotional video;